

Lobster Instructions

- Reserve the Lobster on GVPC.PICKLEBALL.PLUS. Court 17 is reserved exclusively for the Lobster at the Pickleball Center, so there is no need to reserve a court. To reserve the Lobster at the East Center, first reserve a court and then reserve the Lobster. **Please only make use of the Lobster at either center with a reservation.**
- You will receive an email from the GV Pickleball Club acknowledging your reservation along with the code to unlock the storage unit at the Pickleball Center/East Center. The 4 digit code is found at the bottom of the email.
- On the date and time of your reservation, scan your GVR card at the Pickleball Center/East Center. Go to the storage unit. The keypad will be located above the handle, is black, and is touch activated. You may need to stand directly in front of the keypad to see the digits if it is particularly sunny. Touch the black screen, the numbers will appear, enter your 4 digit code and press the #(pound) key to open the lock. If for any reason the lock does not open, only enter the code and # sign 2 times. Please call Maria Acevedo 630-935-4381 and she will try to open the door remotely for you. Entering the code and # sign 3 times will cause the lock to disable for 30 minutes.
- Inside the storage room, the Lobster and the external battery pack will be on the left at the Pickleball Center and the right at the East Center, both plugged into the power strip. The light on the Lobster battery charger should be solid green. This means the battery is fully charged. If the battery charger is blinking or is solid red, unplug the external battery pack, carry it with you to the court, and plug it into the Lobster power port. Also, if the battery charger is blinking or is solid red, please email John Elgee at johnelgee4@gmail.com and report the date and time of this issue.
- **Unplug the Lobster from the power port on the bottom left of the machine. Please hang the cord on the 3M hookup and never let the power cord rest on the floor.**
- Please refrain from taking out the Lobster if it is drizzling/raining or the courts are wet since the moisture damages the electrical components.

- Collect the ball retrievers, 2 buckets of orange balls (approximately 100 total), the Lobster and external battery pack if needed, and head to Court 17 at the PBC or, your reserved court at the East Center. **When moving the Lobster, please push or pull the Lobster. Never lift the Lobster by the handle. The handle is not covered under the warranty. Lifting could cause the handle to break.**
- The Lobster hopper maybe inverted over the motor. If this is the case, flip the hopper over and relocate it over the two hard plastic knobs.
- Once in court, pour only orange balls into the Lobster hopper. No foreign objects like pencils, pens or Lobster feet should be the hopper. Now you are ready to set up the machine.
- Align the white line markers on the bottom of the machine with the center baseline. The machine can be moved closer to the net or moved back to widen or narrow the sweep. **Always turn the Lobster off when repositioning.**
- The control panel is on the back of the Lobster. Power on the Lobster. The Elevation button controls the elevation lever on the front of the machine. **Please never touch the elevation lever on the front of the machine and always use the up and down button on the Elevation button on the control panel.**
- The Horizontal Sweep in the On position oscillates and is ideal for 2 players working on forehand and backhand shots. The 2-Line should be ON for this functionality. The Remote is always off. The Feed Knob can be set from 10 to 12 seconds for an 8 second interval per ball and can be adjusted accordingly. The Speed Knob can also be adjusted from 10 to 60 miles per hour. The Spin Knob controls the under and over spin or can be set to flat. The Status Lights are green for power on, and red for off. If the green light is off and the red light is flashing only 1/3 of the battery power remains. If the green light is off and the red light is solid, then the battery is depleted.
- When the hopper is empty, turn the Lobster off. This saves battery power while the balls are retrieved.

- For safety, the Lobster should be used with no less than 2 people and 4 people is ideal. **Never walk in front of the Lobster....the balls come out of the machine very fast.**
- **Trouble shooting.** If a ball is jammed, turn the Lobster off, wait for the white rollers to stop spinning and retrieve the ball. If the machine won't start, take all the balls out of the hopper, look for a broken or pieces of a broken ball, remove them and push the **Reset button**.
- **Prior to returning the Lobster to the storage unit, turn the Lobster Power, Horizontal Sweep, 2-Line, Feed, and Speed off and turn the Spin to flat.** Collect all the balls, remove them from the hopper, and place them in the buckets. Remove the Lobster, buckets with balls, ball retrievers and external battery pack and return all items to the storage unit. Cover the Lobster with the red cover at the Pickleball Center and the towel at East Center, plug the Lobster and the external battery pack into the power strip making sure both plugs are seated and the batteries are charging.
- Pull the door closed and check that it is locked.
- Please NEVER use either Lobster machines without a reservation.

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