

Part II Game Test Format and Rules

Format:

- Game test immediately follows skills testing
- To pass the game test portion, testees must achieve 23 or more points
- Game Test Recorder (Either the Feeder or Recorder or both from the Skills Test) will explain the rules of game play, assign match sequences (refer to game scoring section)
- All games will be “Ghost Doubles”, two players, rally scoring, change to **opposite end of the court** after one achieves 6 points, winner of the game is testee with 11 points